

University of Canberra
Analog & Digital Communications

**Elements of Digital
Television**

Lecture 6
Digital
Modulation Systems

by: Neil Pickford

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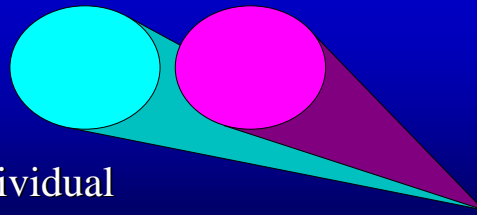
Enabling Technologies

- Source digitisation (Rec 601 digital studio)
- Compression technology (MPEG, AC-3)
- Data multiplexing (MPEG)
- **Transmission technology (modulation)**

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Digital TV Transmission Technology

- The transmission system is used to transport the information to the consumer.
- The system protects the information being carried from the transmission environment
- The transmission system is a “data pipe”
- Transports data rates of around 20 Mb/s
- Transports data in individual containers called packets



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Digital TV Transmission Systems

DTV & HDTV systems fall into three groupings

- Europeans
 - Digital SDTV
 - 8 MHz on UHF
 - DVB-T (COFDM)
- Americans
 - Digital HDTV
 - 6 MHz VHF/UHF
 - ATSC (8-VSB)
- Japanese
 - Integrated Broadcasting
 - ISDB (BST-OFDM)

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8-VSB - USA



- Developed by the advance television systems committee
ATSC
- Developed for use in a 6 MHz channel
 - ◆ A 7 MHz variant is possible but has not been produced.
- Uses a single carrier with pilot tone
- 8 level amplitude modulation system
- Single Payload data rate of 19.39 Mb/s
- Relies on adaptive equalisation
- Existing AM technology highly developed

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COFDM - Europe



- Developed by the digital video broadcasting project group - DVB
- Uses similar technology to DRB
- Uses 1705 or 6817 carriers
- Variable carrier modulation types are defined allowing Payload data rates of 5-27 Mb/s in 7 MHz
- Developed for 8 MHz channels
 - ◆ A 7 & 6 MHz variants have been produced and tested.
- Can use single frequency networks - SFNs
- New technology with scope for continued improvement & development

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ISDB - Japan



- Japanese are developing integrated services digital broadcasting (ISDB)
- System integrates all forms of broadcasting services into one common data channel which can be passed by satellite, cable or terrestrial delivery systems
- Video services
 - ◆ Sound services
 - ◆ Bulk data services
 - ◆ Interactive data services

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ISDB - Concept



- Uses Band Segmented Transmission - Orthogonal Frequency Division Multiplex (BST-OFDM)

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Terrestrial Transmission Problems

- ✗ Multipath interference - ghosts
- ✗ Noise interference - snow
- ✗ Variable path attenuation - fading
- ✗ Interference to existing services
- ✗ Interference from other services
- ✗ Channel frequency assignment - where to place the signal

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Digital Modulation - Functions

- ✓ Spreads the data evenly across the channel
- ✓ Distributes the data in time
- ✓ Maintains synchronisation well below data threshold
- ✓ Employs sophisticated error correction.
- ✓ Equalises the channel for best performance

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Digital Modulation

Two techniques:

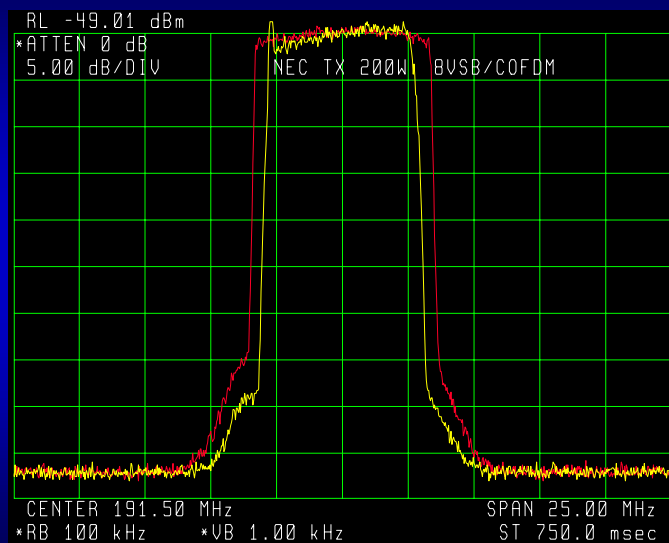
■ Conventional Single Carrier

➤ *8VSB, QPSK or QAM*

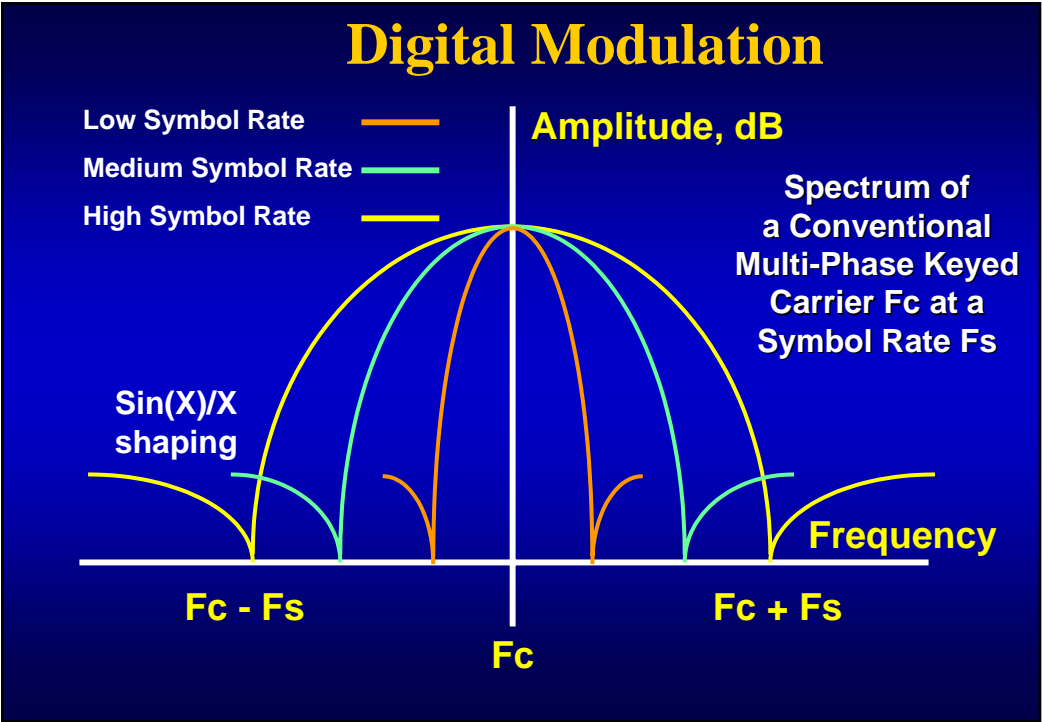
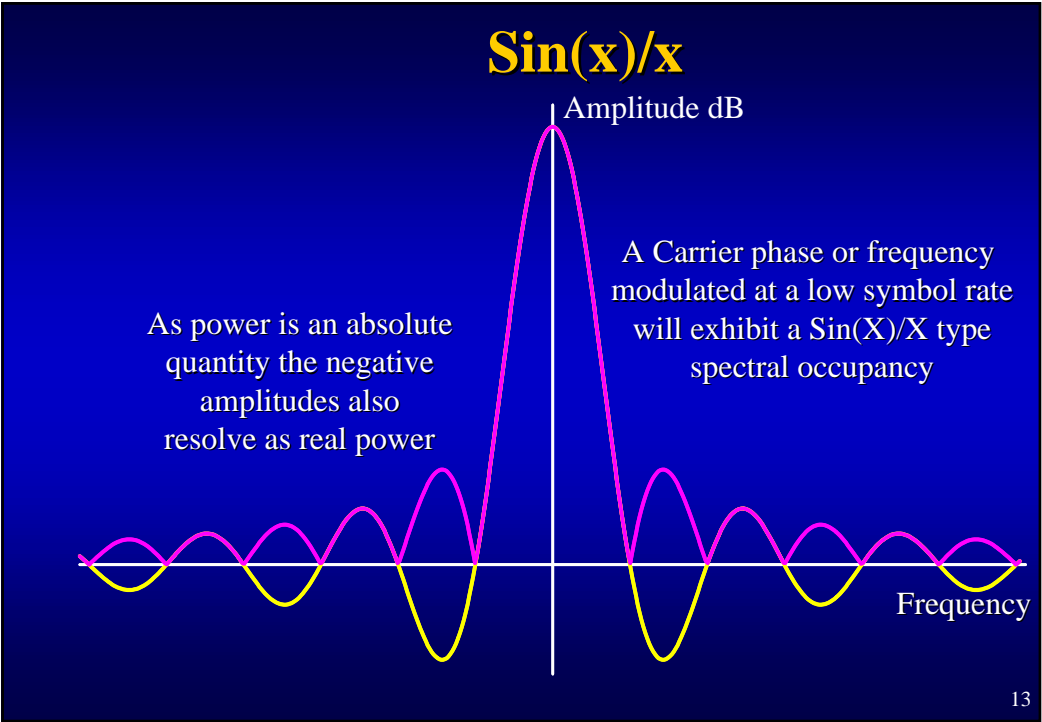
■ Multicarrier/Spread Spectrum

➤ *OFDM*

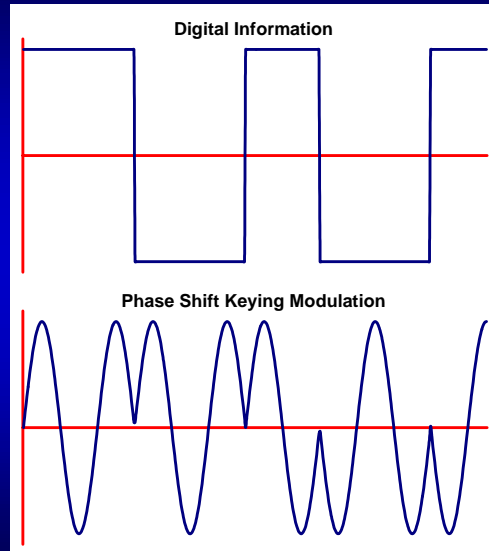
8-VSB & COFDM - Spectrum



8-VSB
COFDM

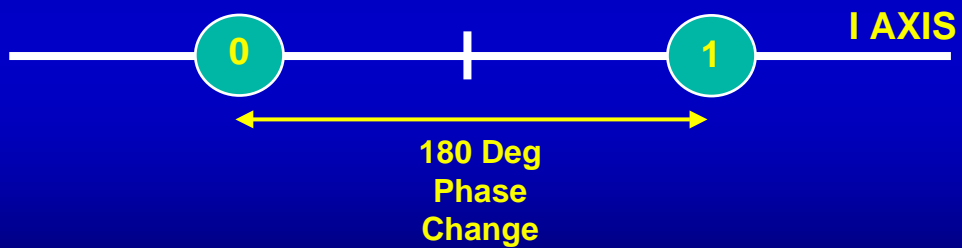


PSK



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BPSK Modulation



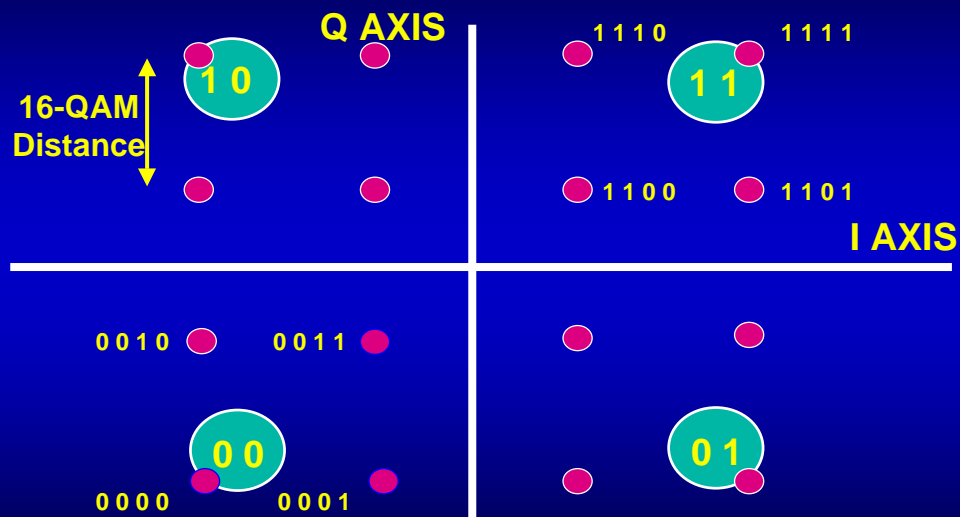
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QPSK Modulation



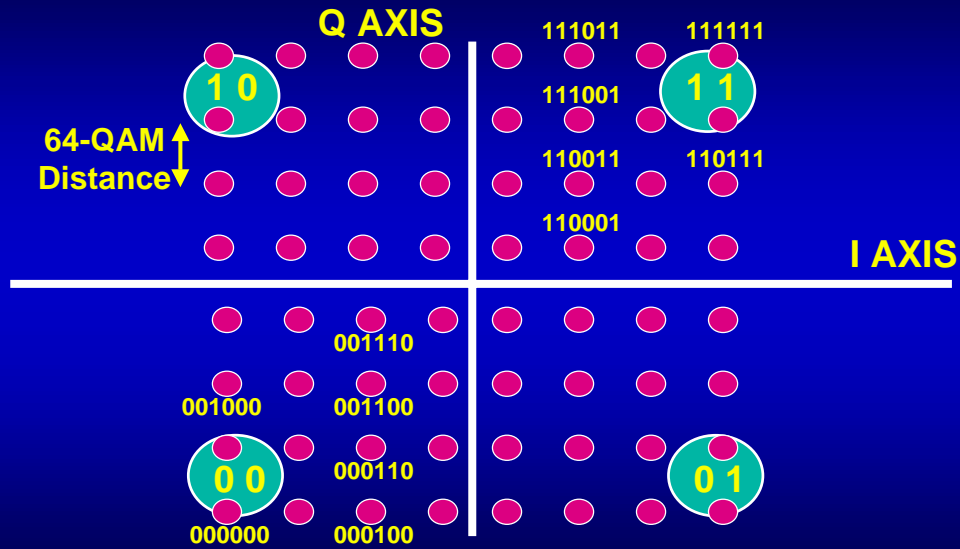
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16QAM Modulation

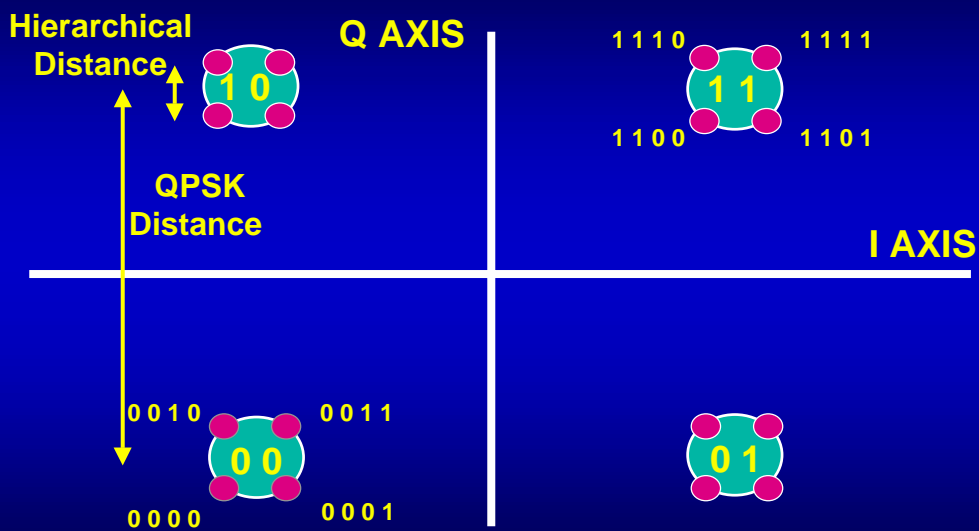


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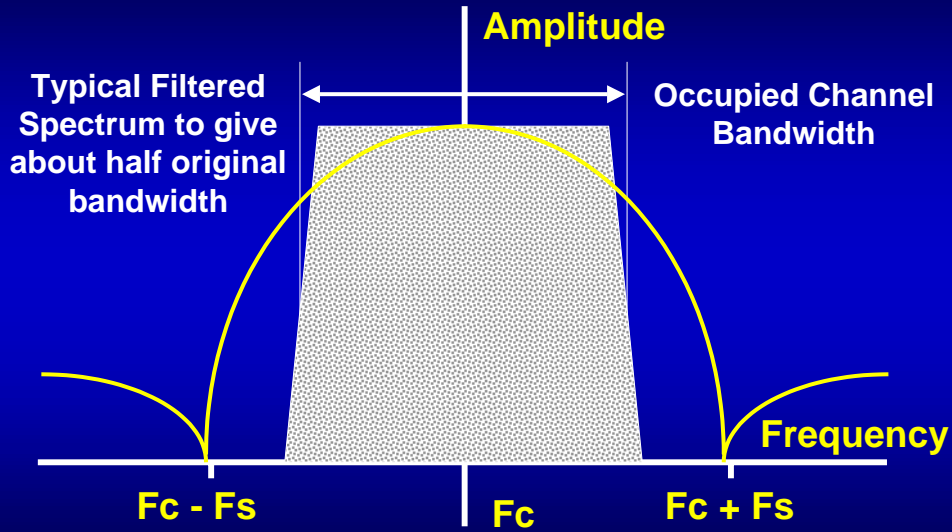
64QAM Modulation



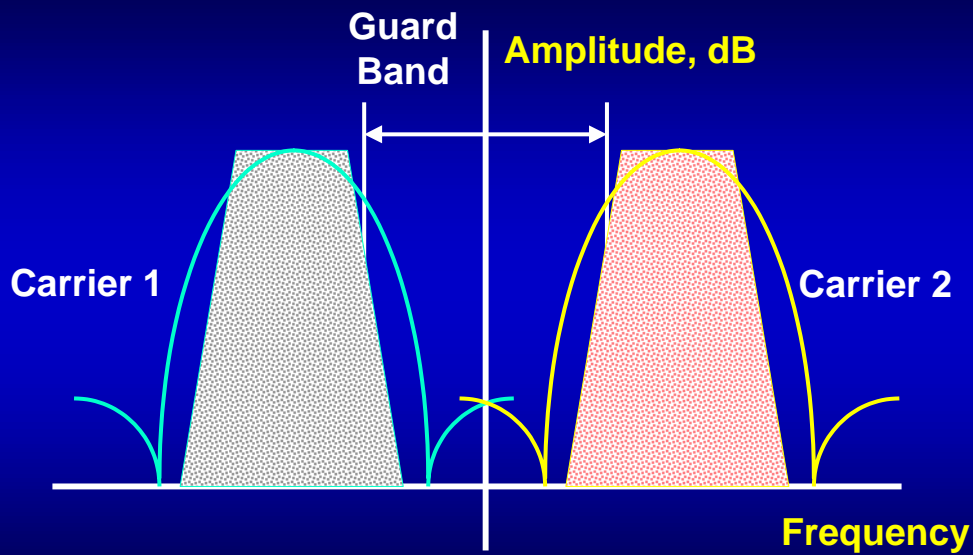
Hierarchical Modulation



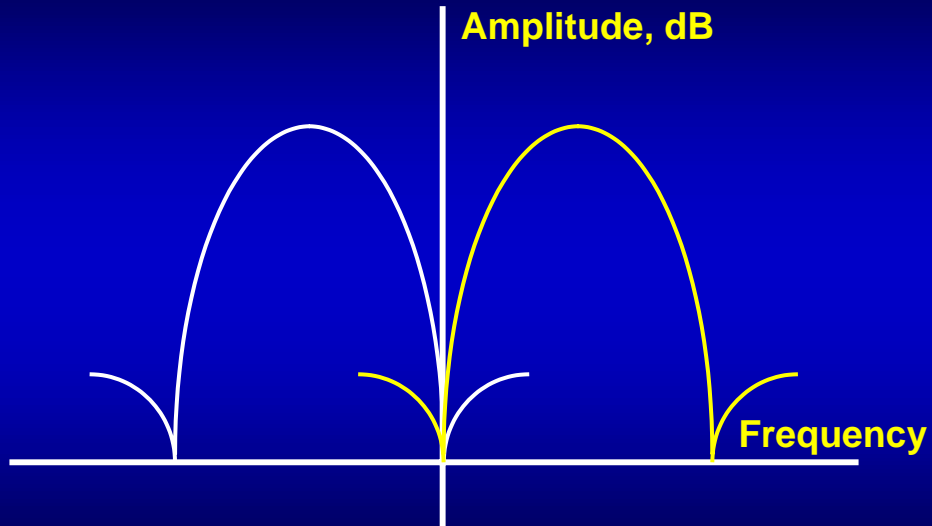
Digital Modulation



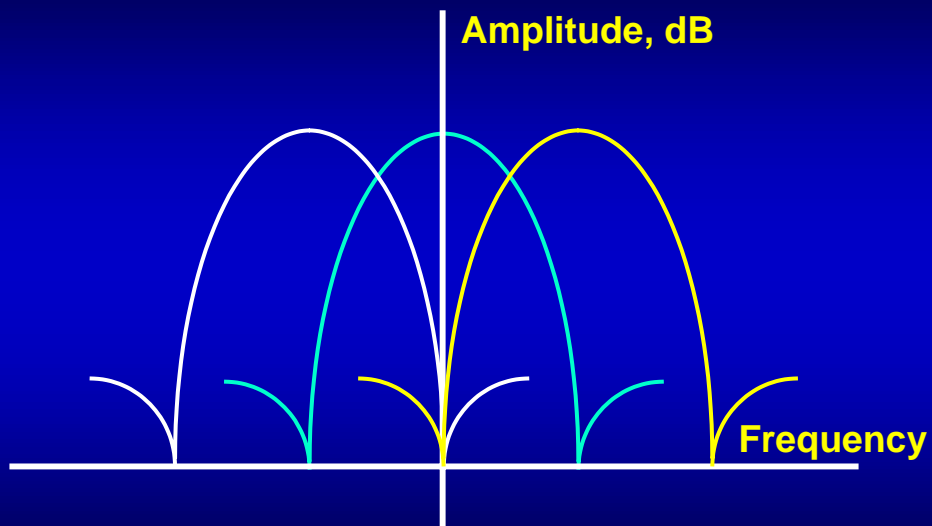
Normal FDM



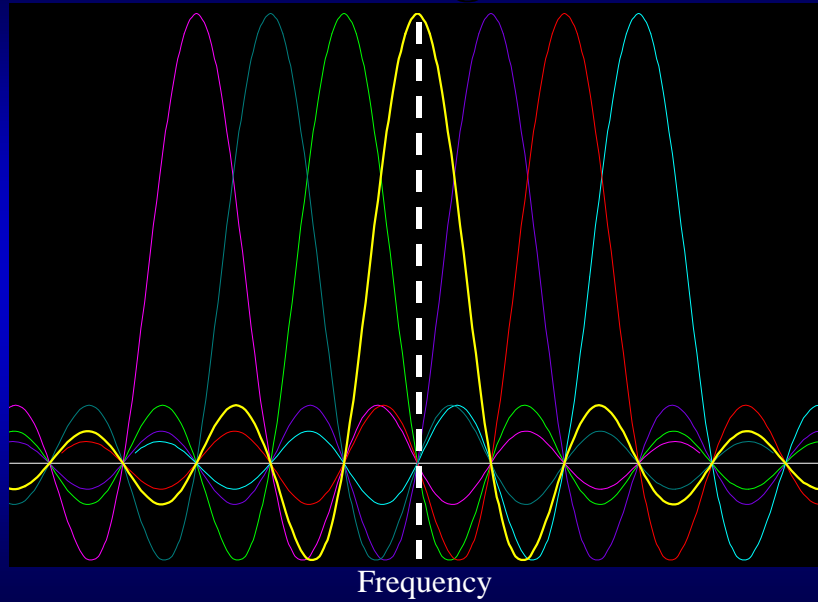
Orthogonal Modulation



Orthogonal Modulation



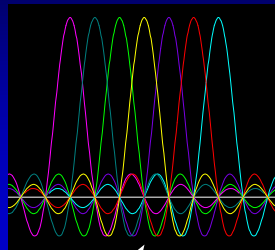
COFDM - Orthogonal Carriers



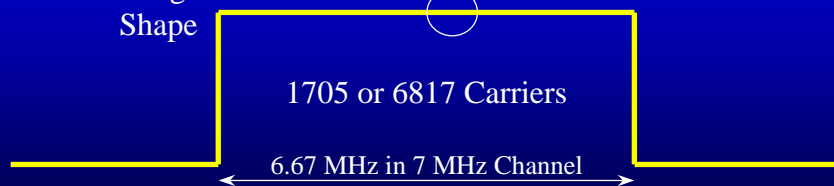
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Spectrum of COFDM DTTB

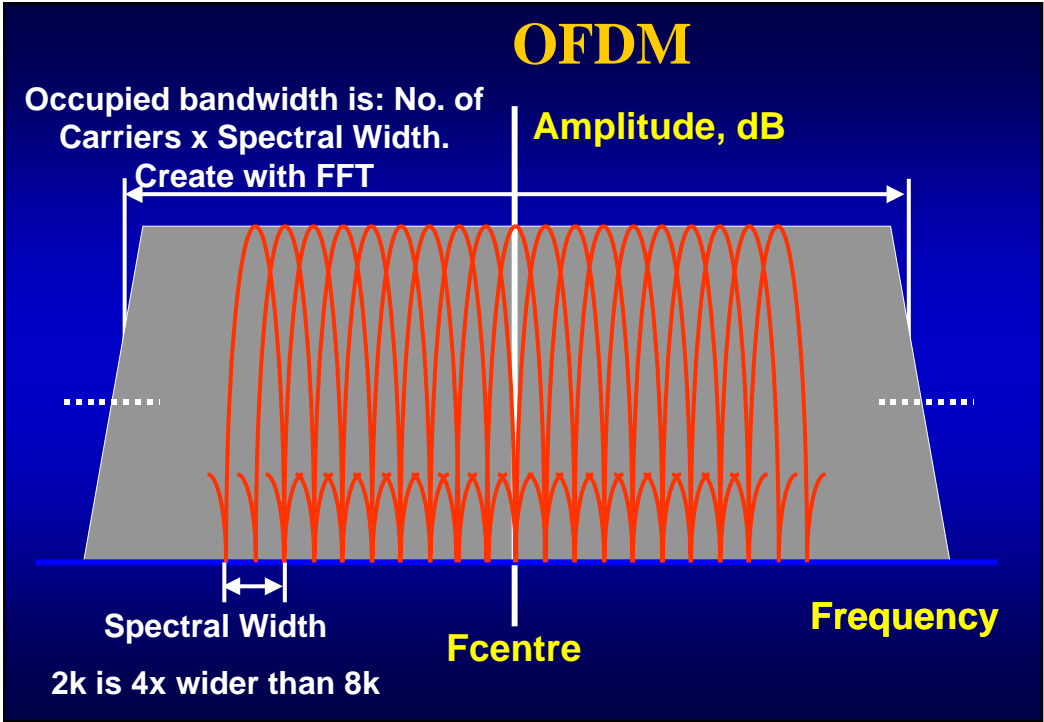
Carrier Spacing
2k Mode 3.91 kHz
8k Mode 0.98 kHz



Almost
Rectangular
Shape



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DIGITAL TERRESTRIAL BROADCASTING

Among the four Digital Broadcasting standards available, three are based on the Coded Orthogonal Frequency Division Multiplex modulation.... Why ?

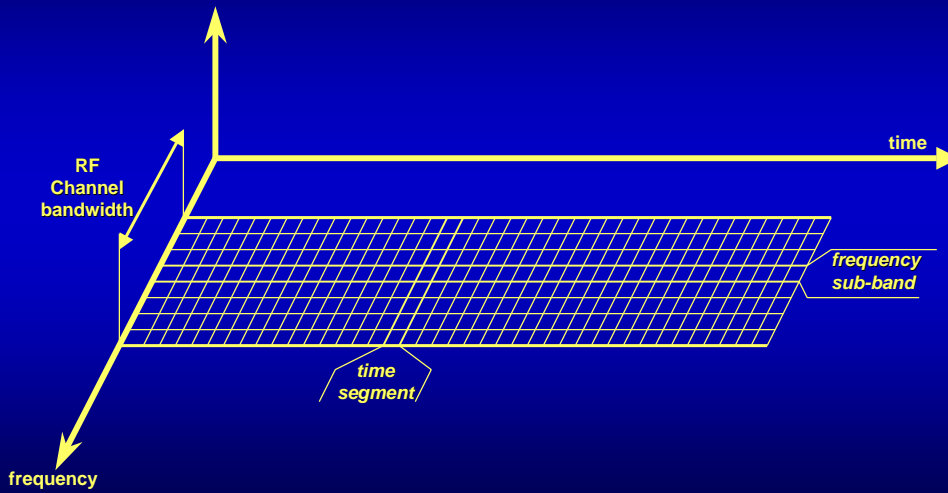
Distant transmitter

Nearest transmitter

The Terrestrial Broadcasting has to cope with multipath propagation and Doppler effects: COFDM is the response for these impairments !

COFDM : HOW ?

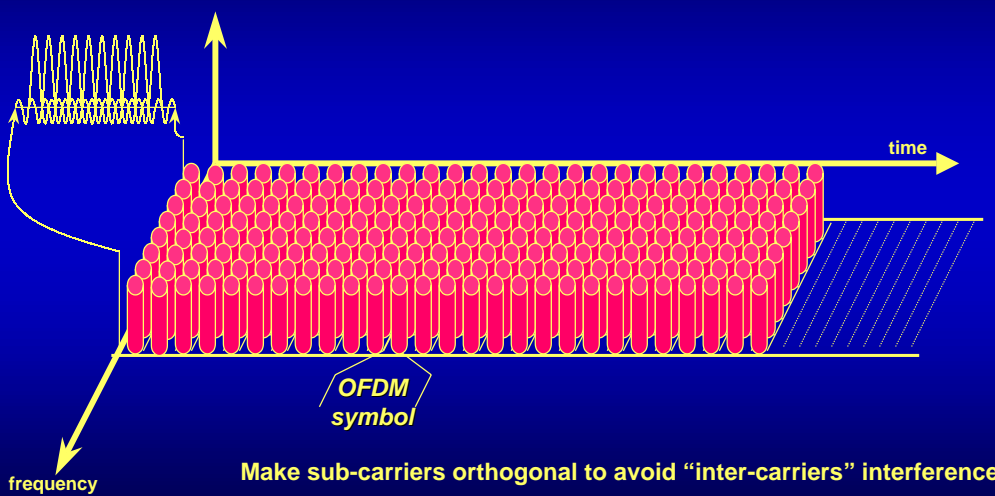
- 1 - Organize time & frequency partitions in the RF channel



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COFDM : HOW ?

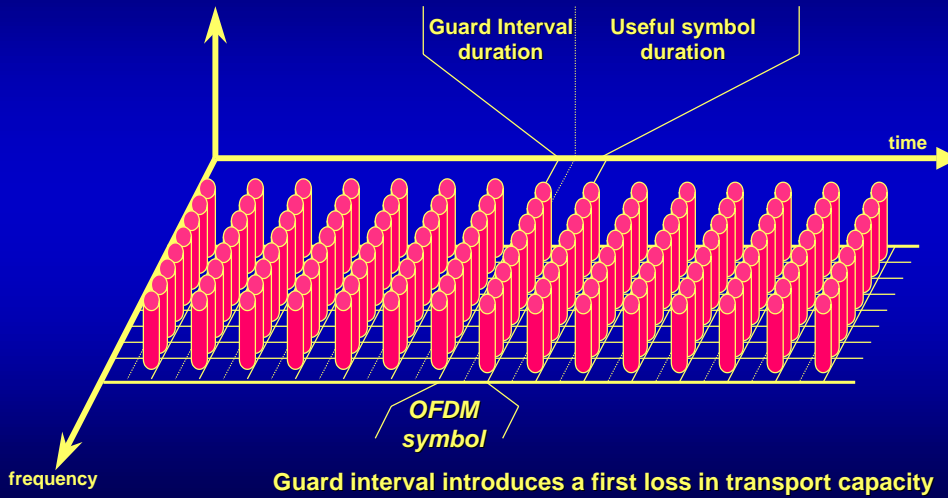
- 2 - Spread sub-carriers over "time vs frequency" cells



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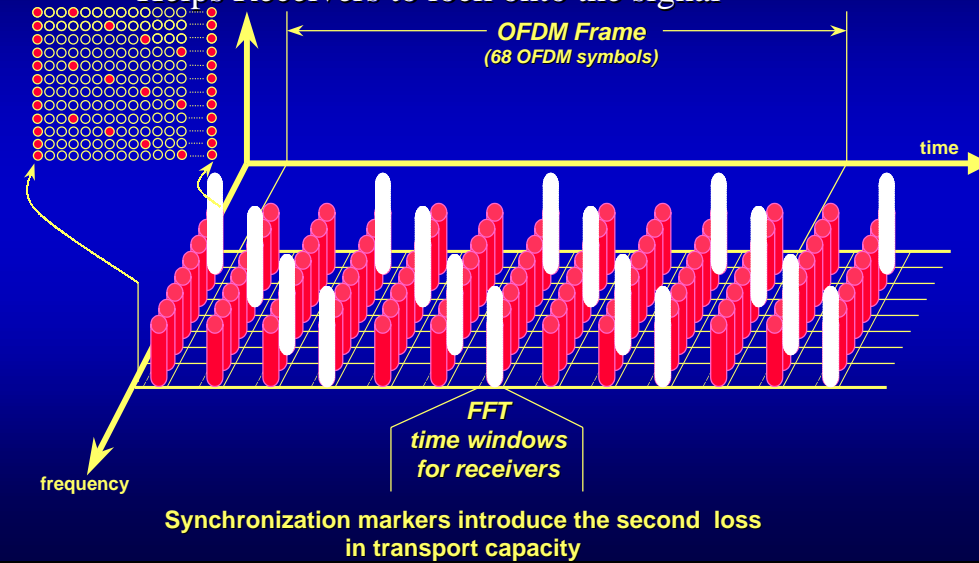
COFDM : HOW ?

- 3 - Insert Guard Interval to avoid “inter-symbol” interference



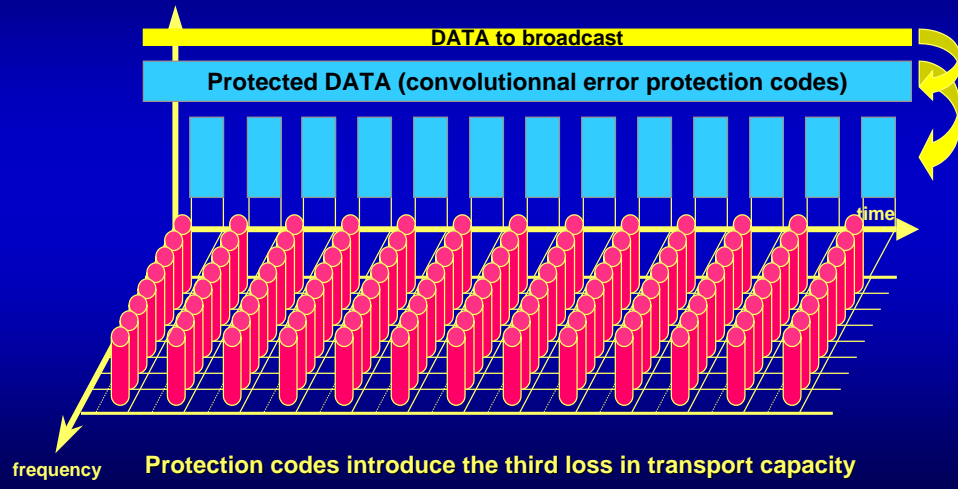
COFDM : HOW ?

- 4 - Insert “Synchronization Pilots”
Helps Receivers to lock onto the signal



COFDM : HOW ?

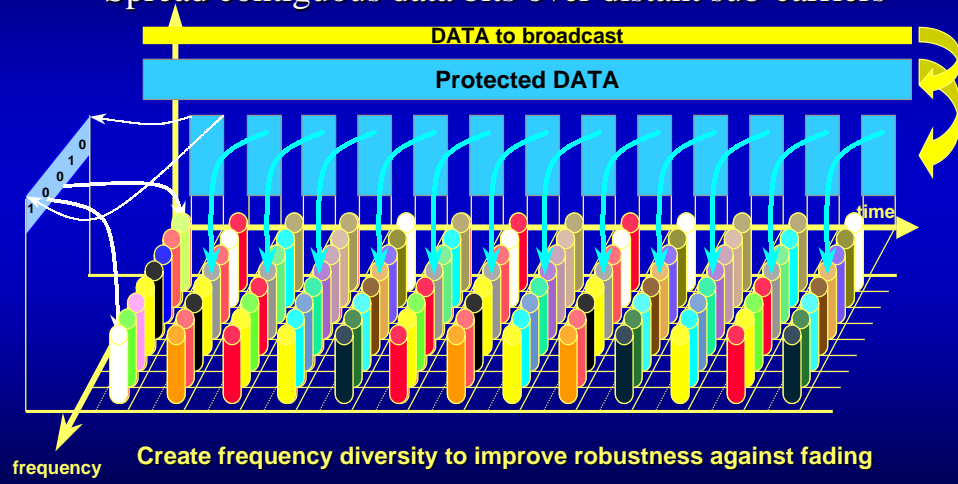
- 5 - Prepare data to be carried on OFDM symbols



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COFDM : HOW ?

- 6 - Map bits onto OFDM:
Spread contiguous data bits over distant sub-carriers



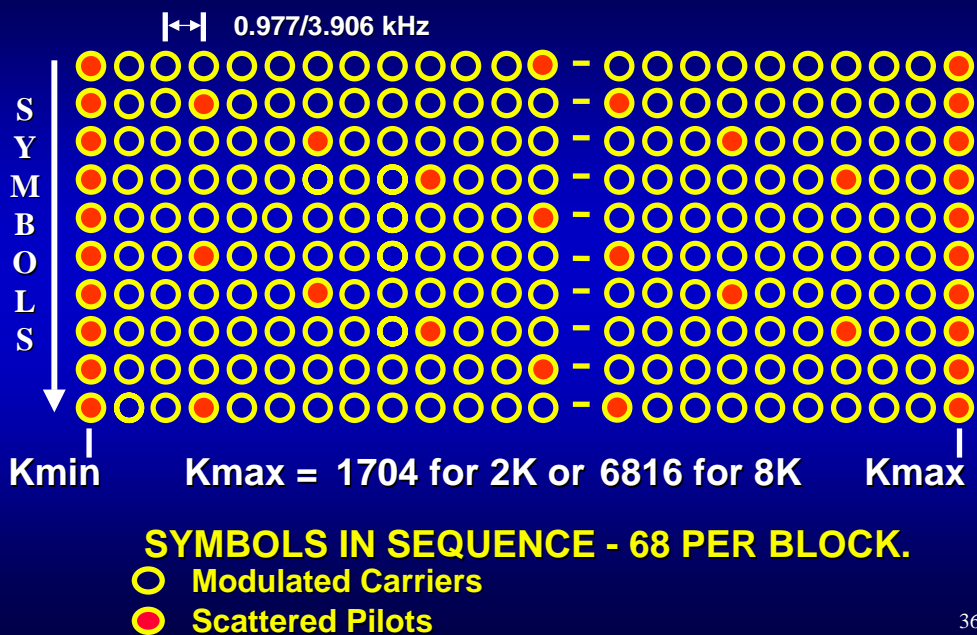
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DTTB - Channel Estimation

- The Terrestrial transmission channel is continuously varying (position & time)
- Variations occur in Amplitude, Phase & Frequency
- To correct for this variation Information needs to be added to the transmission to quantify the channels response at any instant - Pilots
- Equalisers in the Digital receiver use this information to remove these transmission impairments

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DVB-T - Carriers + Pilots



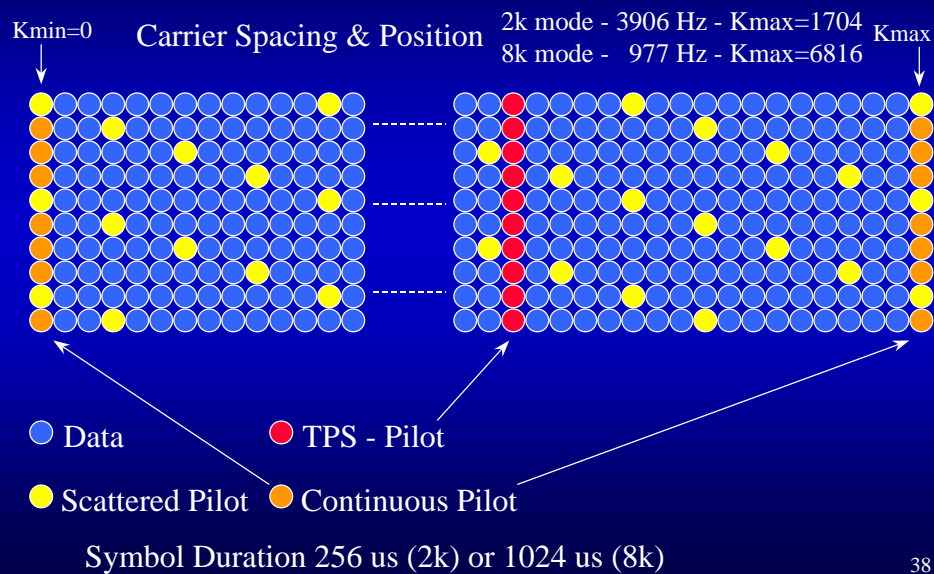
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TPS Pilots

- Transmission Parameter Signalling is added on selected carriers within the OFDM spectrum (17 pilots for 2k & 68 pilots for 8k)
- TPS pilots Carry:
 - ◆ Frame Number in Super Frame: 00 / 01 / 10 / 11
 - ◆ Constellation Type QPSK / 16-QAM / 64-QAM
 - ◆ OFDM Mode 2k or 8k
 - ◆ Constellation Mode Normal/Hierarchical + α value
 - ◆ Inner FEC Code rate (1/2, 2/3, 3/4, 5/6, 7/8)
 - ◆ Guard Interval (1/4, 1/8, 1/16, 1/32)
 - ◆ System Bandwidth (6, 7, 8 MHz)

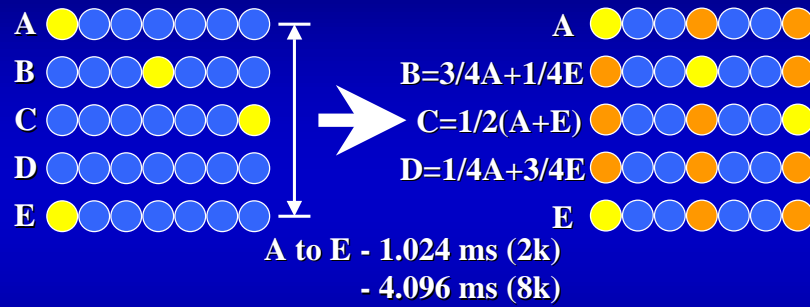
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DVB-T Transmission Frame



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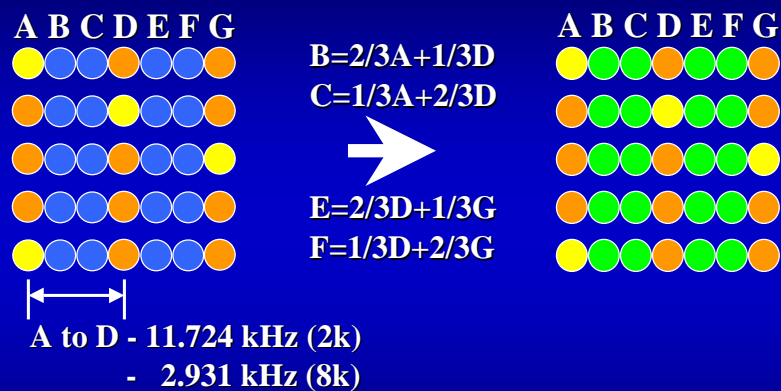
DVB-T - Estimating the Channel



For a varying transmission channel
 DVB-T estimation is 23.5 times faster than ATSC

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DVB-T - Estimating the Channel



For a varying transmission channel
 DVB-T estimation is 23.5 times faster than ATSC

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Estimation Rate DVB-T

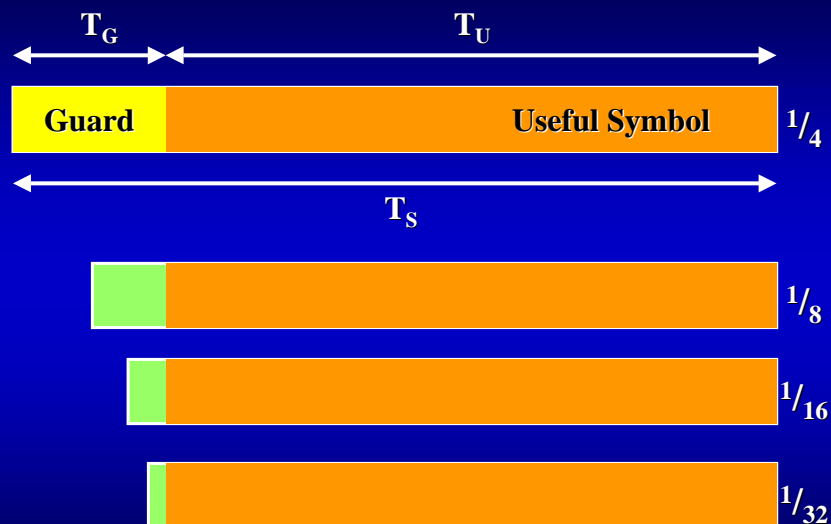
- Equaliser is updated every symbol period (256 us). $\frac{1}{12}$ of data carriers are pilots
- Full Channel estimate is available every 4 symbols (1.024 ms)

Guard Interval

- OFDM is better than Single carrier systems under Multipath Echo conditions due to the addition of a Guard interval in the modulation system.
- The Guard interval is added onto the symbol time wasting some potential data capacity.

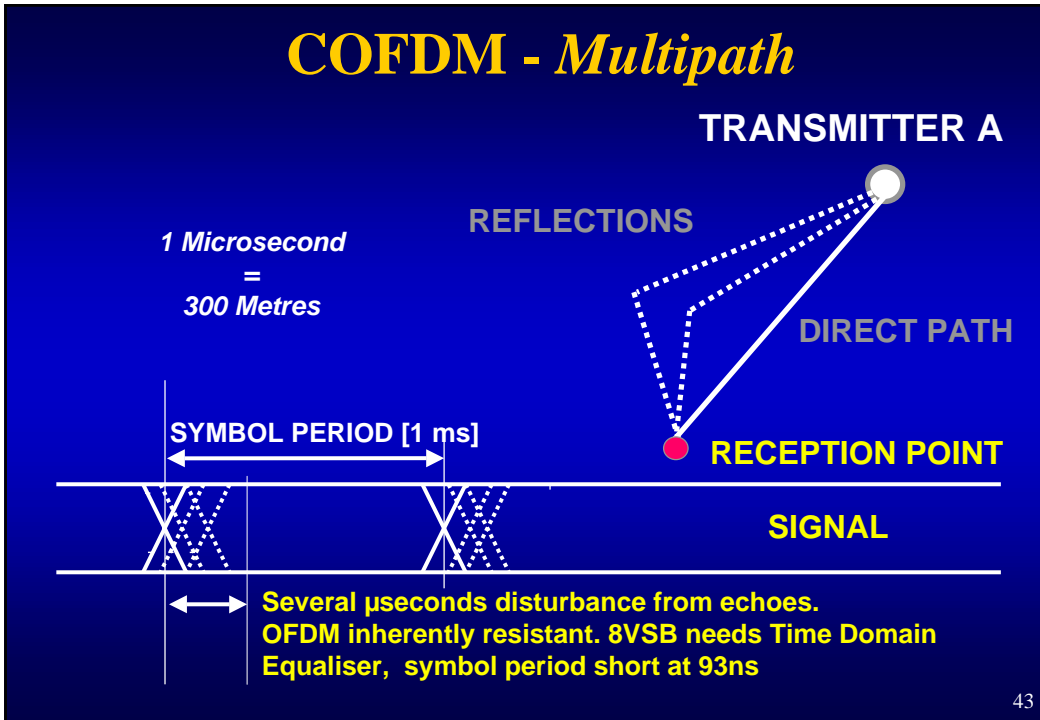
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Guard Interval

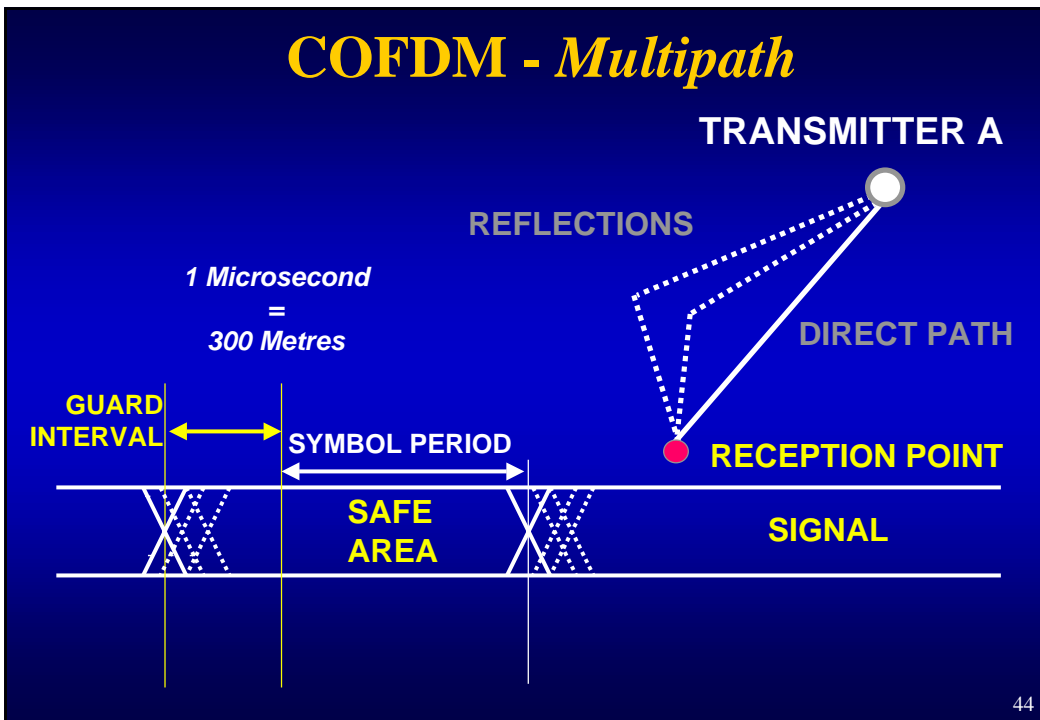


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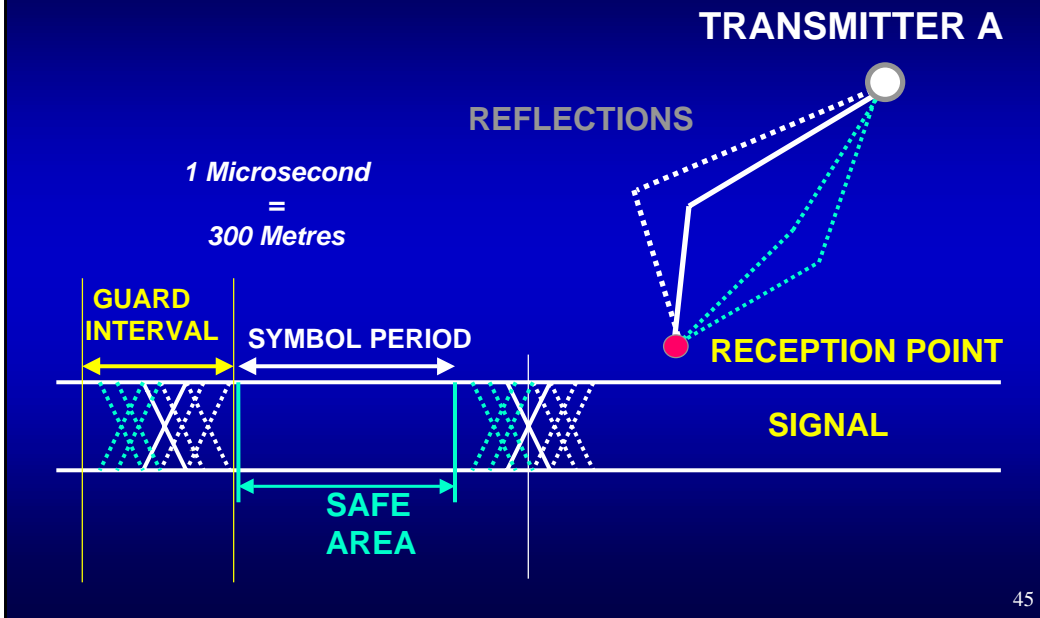
COFDM - Multipath



COFDM - Multipath

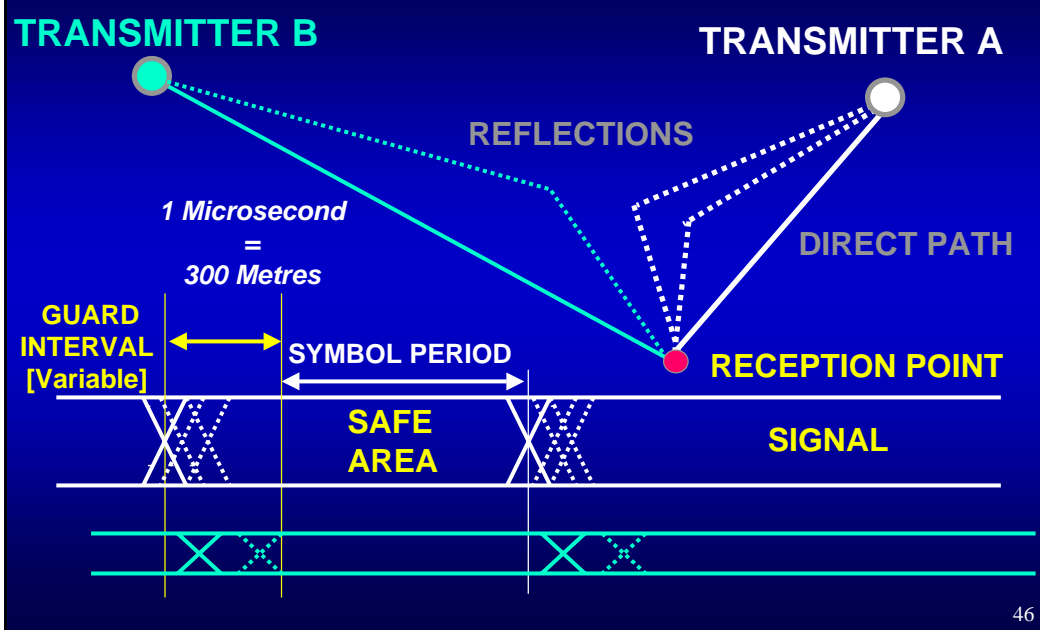


COFDM - Pre-Echo



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COFDM - SFN



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Mobile Services

■ Antenna Performance

- *Poor Directivity, Low Gain*
- *Multipath Dominated environment*

■ Doppler

- *High Speeds for Main Roads and Railways*
- *Low Speeds for Public Transport in Cities*

■ Needs to be Rugged

- *Choose version of DVB-T that is suitable*
- *Low Bit Rate, Low C/N, Long Guard Interval?*

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Bus Route 7 Singapore - 1999



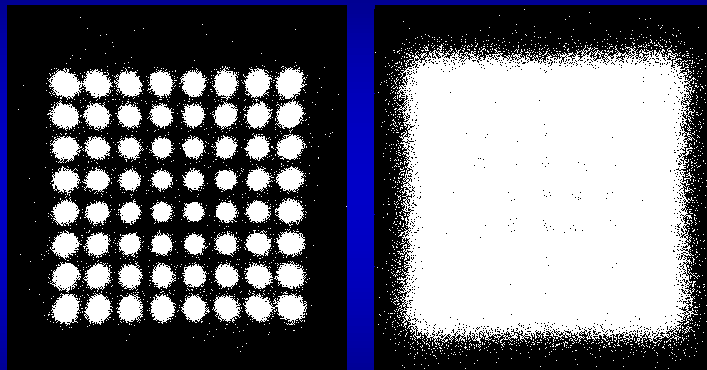
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OFDM - Features

- **Multicarrier** - *many carriers sharing*
- **Reduced C/N compared to Analogue**
- **Resistant to echoes, Interference etc**
- **Low symbol rate per carrier**
 - *~ 1 kBaud: Long Symbol Period, can Extend with Guard Interval*
- **With FEC becomes COFDM**
- **Uses Fast Fourier Transform [FFT]**
 - *"2k" and "8k" versions*
- **Single Frequency Networks [SFN]**

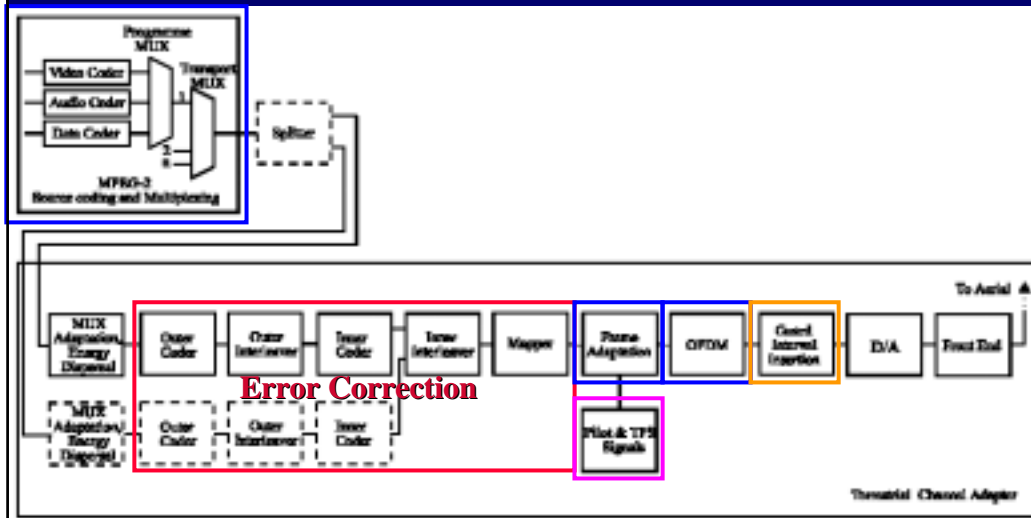
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64-QAM - Perfect & Failure



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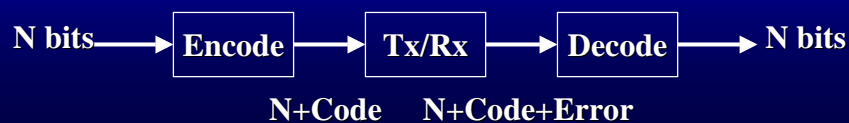
COFDM DTTB Block Diagram



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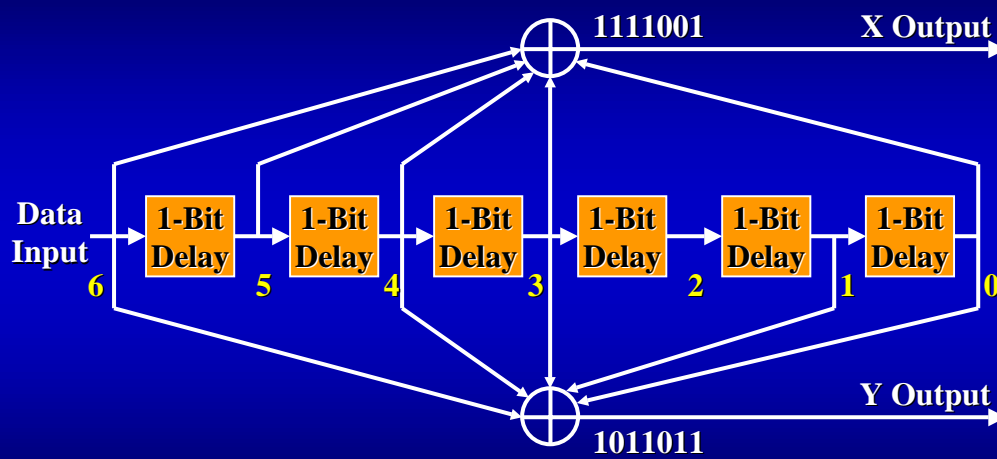
Forward Error Correction (FEC)

- Broadcast transmission
 - ◆ One way process - Tx to Rx
 - ◆ Not possible to repeat any errored data
- Forward Error Correction is a technique used to improve the accuracy of data transmission
- Extra redundant bits are added to the data stream
- Error correction algorithms in the demodulator use the extra FEC bits to correct data errors
- C OFDM uses a **Convolutional** FEC code



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Convolutional Coder



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Puncturing Codes (FEC)

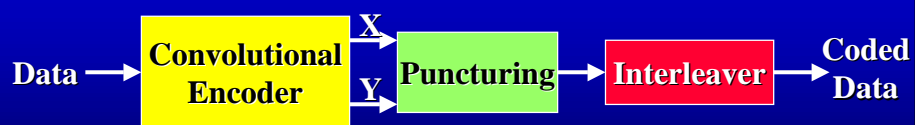
- The X and Y outputs of the Convolutional coder are selected in a Puncturing pattern

Code Rates r	Puncturing pattern	Transmitted sequence (after parallel-to-serial conversion)
1/2	X: 1 Y: 1	$X_1 Y_1$
2/3	X: 1 0 Y: 1 1	$X_1 Y_1 Y_2$
3/4	X: 1 0 1 Y: 1 1 0	$X_1 Y_1 Y_2 X_3$
5/6	X: 1 0 1 0 1 Y: 1 1 0 1 0	$X_1 Y_1 Y_2 X_3 Y_4 X_5$
7/8	X: 1 0 0 0 1 0 1 Y: 1 1 1 1 0 1 0	$X_1 Y_1 Y_2 Y_3 Y_4 X_5 Y_6 X_7$

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Inner Coding

- Convolutional coder generates the X & Y codes
- Puncturing operation selects X & Y in sequence
- Result then scrambled with an interleaver



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Viterbi Decoder

- A special type of data decoder designed to work with convolutional FEC codes
- Uses the past history of the data to identify valid future data values
- Element in the Receiver Only

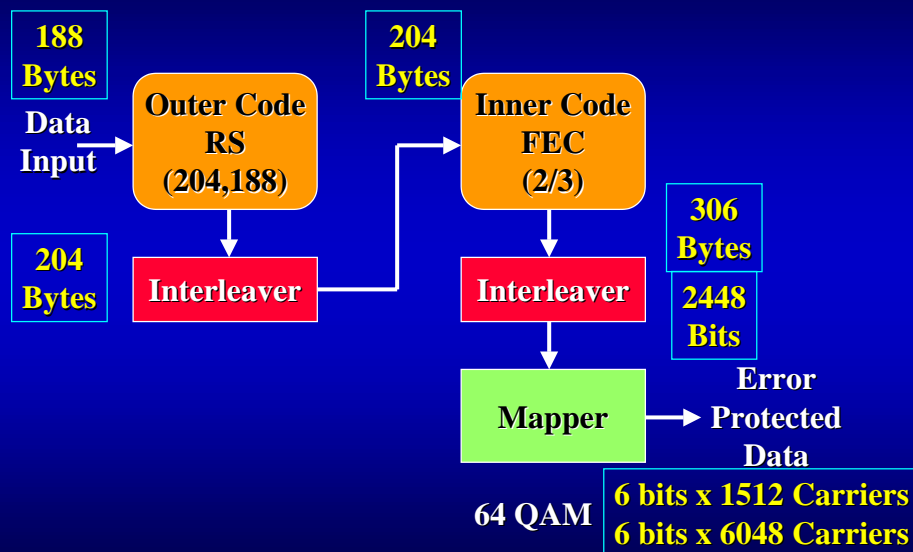
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Reed Solomon (RS)

- RS is a Block data correcting Code
- Hamming type cyclic Polynomial sequence
 - ◆ Code Generator Polynomial:
 $g(x) = (x+\lambda^0)(x+\lambda^1)(x+\lambda^2)\dots(x+\lambda^{15}), \lambda=02 \text{ Hex}$
 - ◆ Field Generator Polynomial:
 $p(x) = x^8 + x^4 + x^3 + x^2 + 1$
- Has special ability to correct multiple bursts of errors in a code block
- DVB-T uses 204 bytes for each 188 byte Packet (ATSC uses 207 bytes for each 187 byte Packet)
- Can correct 8 bytes in each 204 byte packet

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Error Protection - Order



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DVB-T - Bit Rates [2k]

7 MHz	D/Tu = 1/4 64 us			D/Tu = 1/8 32 us			D/Tu = 1/32 8 us		
	Code Rate	QPSK	16 - QAM	64 - QAM	QPSK	16 - QAM	64 - QAM	QPSK	16 - QAM
1/2	4.35	8.71	13.06	4.84	9.68	14.51	5.28	10.56	15.83
2/3	5.81	11.61	17.42	6.45	12.90	19.35	7.04	14.07	21.11
3/4	6.53	13.06	19.59	7.26	14.51	21.77	7.92	15.83	23.75
5/6	7.26	14.51	21.77	8.06	16.13	24.19	8.80	17.59	26.39
7/8	7.62	15.24	22.86	8.47	16.93	25.40	9.24	18.47	27.71

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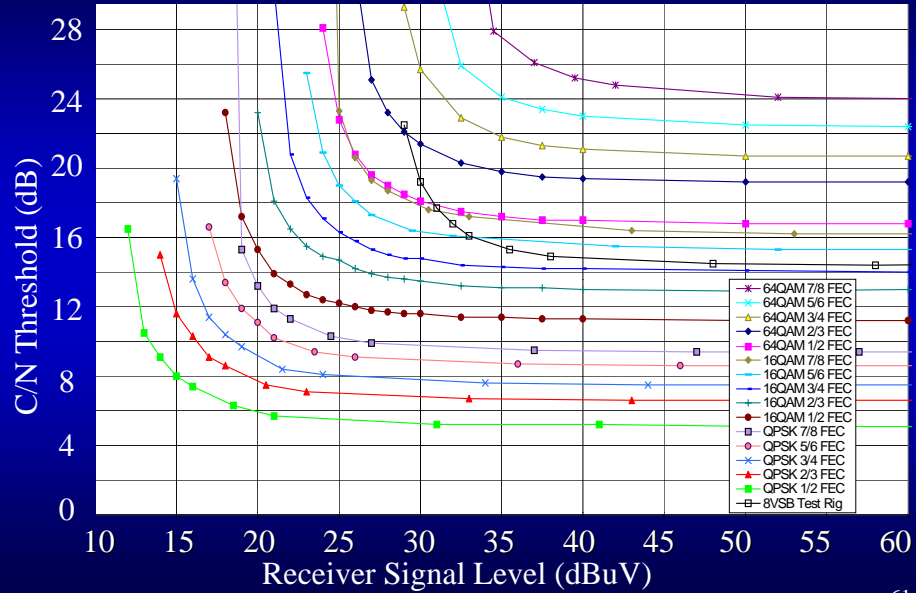
DVB-T - C/N Values

Code Rate	GAUSSIAN			RICEAN			RAYLEIGH		
	QPSK	16 - QAM	64 - QAM	QPSK	16 - QAM	64 - QAM	QPSK	16 - QAM	64 - QAM
1/2	3.10	8.80	14.4	3.60	9.60	14.70	5.40	11.20	16.00
2/3	4.90	11.1	16.5	5.70	11.60	17.10	8.40	14.20	19.30
3/4	5.90	12.5	18.00	6.80	13.00	18.60	10.70	16.70	21.70
5/6	6.90	13.5	19.30	8.00	14.40	20.00	13.10	19.30	25.30
7/8	7.70	13.9	20.10	8.70	15.00	21.00	16.30	22.80	27.90

Simulated Theoretical Thresholds (bandwidth independent)

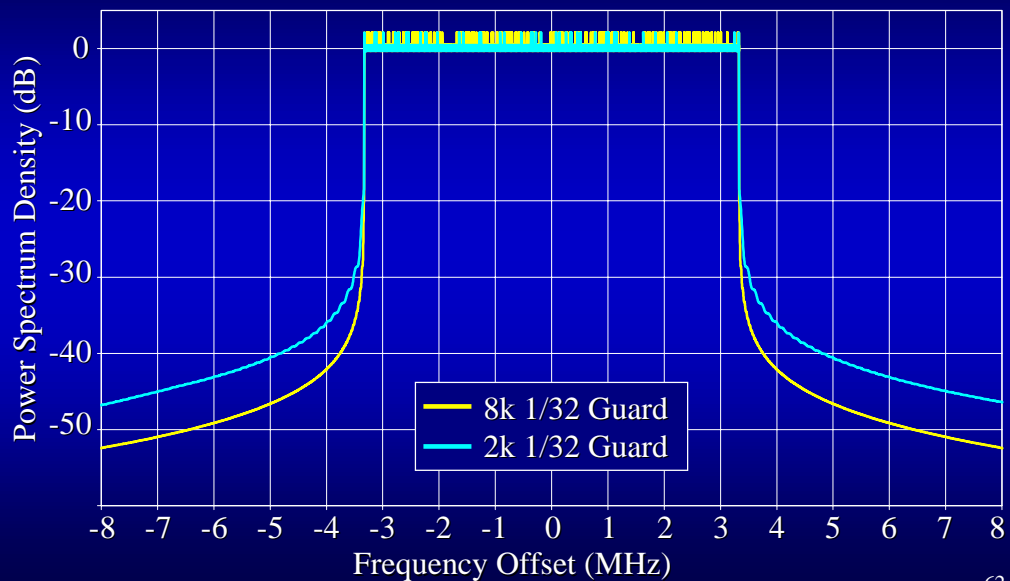
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C/N - Signal Level Performance



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7 MHz COFDM Modulator Spectrum



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Frequency Planning

- **Fundamental Matter - Scarce Resource**
- **Analogue Rules set limit to more Services**
- **No NEW TV Spectrum is Available**
- **Digital Transmission changes Rules**
 - *Signals have different behaviour*
- **Digital Signals can occupy unused space - "Taboos"**
- **Digital Needs to fit in with Existing PAL**
- **Eventually Digital Only - but long wait??**

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Digital Has to Fit In With PAL

- World TV channel bandwidths vary

- ◆ USA / Japan 6 MHz



- ◆ Australian 7 MHz



- ◆ Europeans 8 MHz

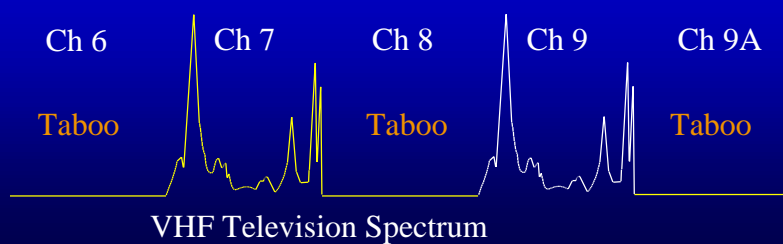


- Affects:- tuning, filtering, interference & system performance

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Channel Spacing

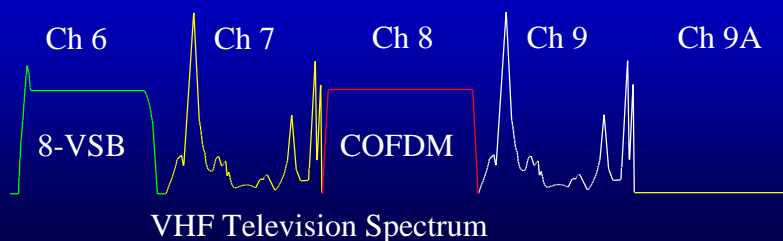
- Existing analog TV channels are spaced so they do not interfere with each other.
- Gap between PAL TV services
 - ◆ VHF 1 channel
 - ◆ UHF 2 channels
- Digital TV can make use of these gaps



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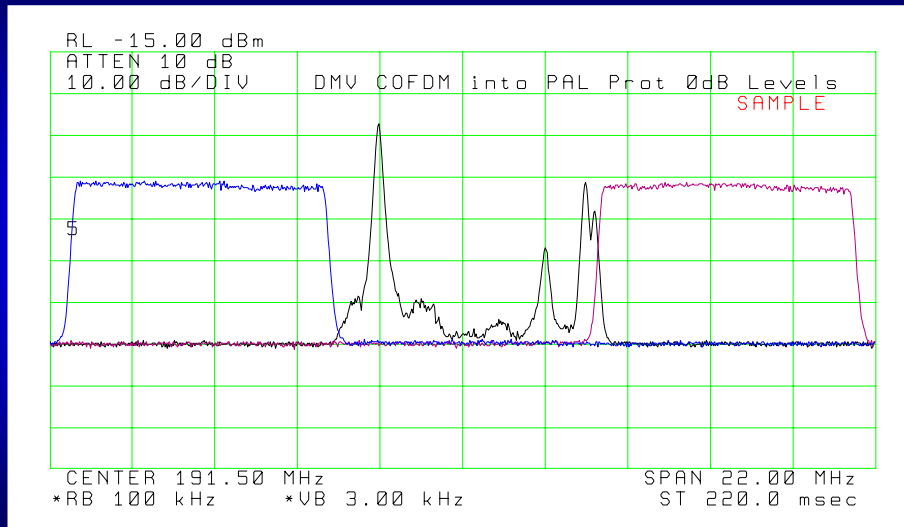
Digital Challenges

- Digital TV must co-exist with existing PAL services
 - ◆ DTV operates at lower power
 - ◆ DTV copes higher interference levels
 - ◆ Share transmission infra-structure
 - ◆ DTV needs different planning methods



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DTTB & PAL



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UHF Channels: London

Photograph by courtesy and © BBC R&D

Planning Issues

■ Channel Disturbances:

- *Noise, at edge of area with NO interference*
- *Interference, Co Channel Interference and Adjacent Channel Interference*
- *Multipath, Echoes: How Many, How Large, Moving?*

■ Antenna Pattern?

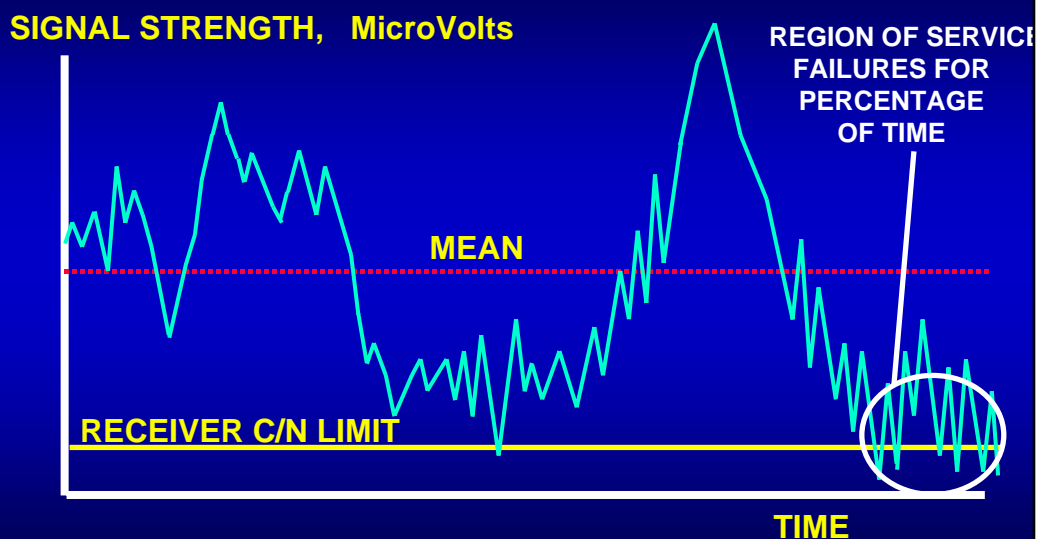
- *Static Roof Top? Directional? Wideband?*
- *CCIR Antenna Rec BT-419-3*
- *Portable Receivers? No Antenna?*

■ Frequency Re-Use Distances

- *Terrain Data*
- *Propagation Models*
- *Protection Ratios*

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Signal Strength



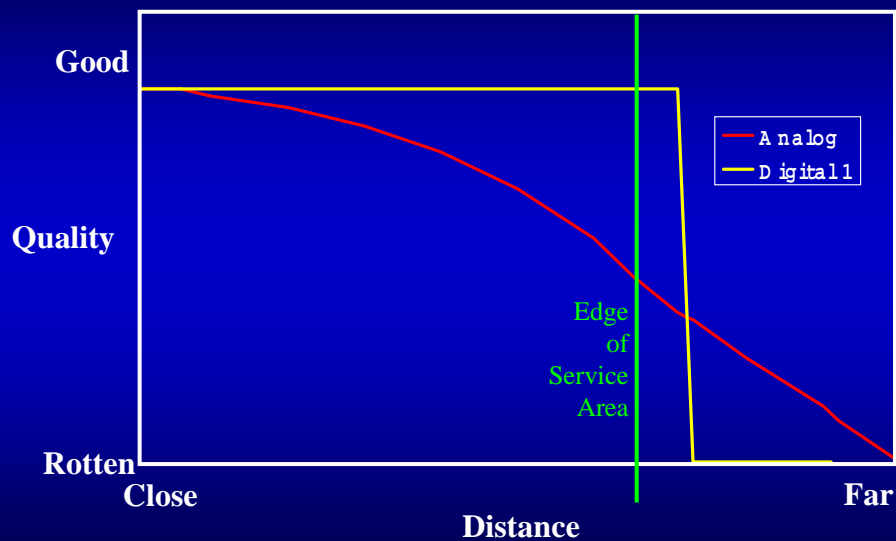
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Digital Service Area Planning

- Analog TV has a slow gradual failure
 - ◆ Existing PAL service was planned for:
50 % availability at
50 % of locations
- Digital TV has a “cliff edge” failure
 - ◆ Digital TV needs planning for:
90-99 % availability at
90-99 % of locations

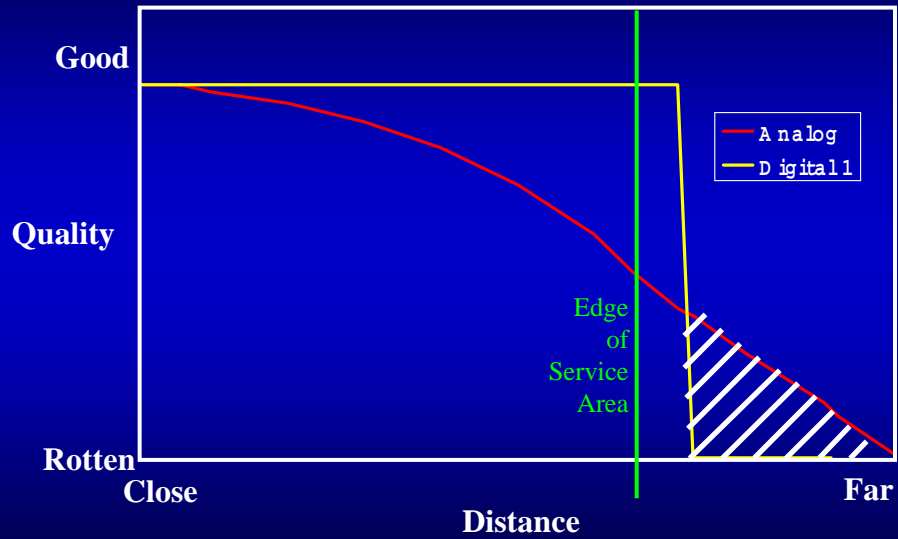
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TV System Failure Characteristic



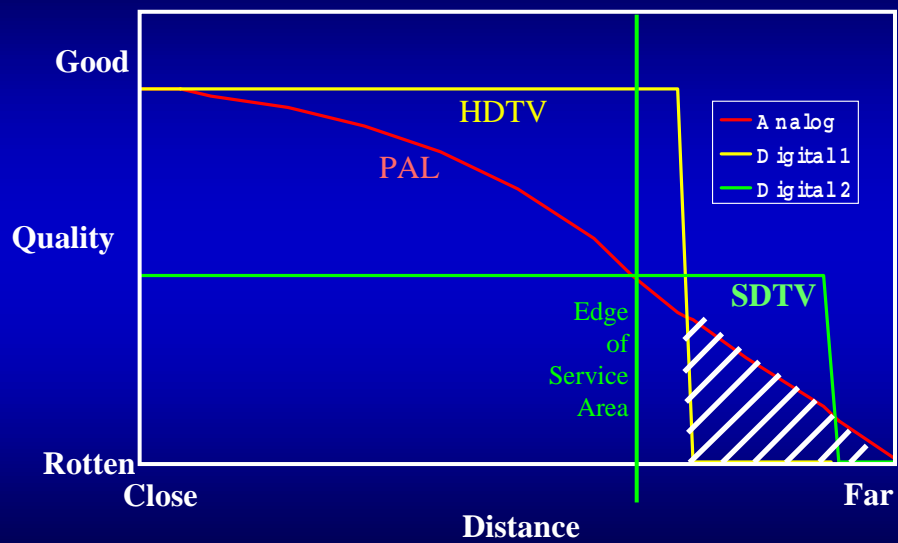
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TV System Failure Characteristic



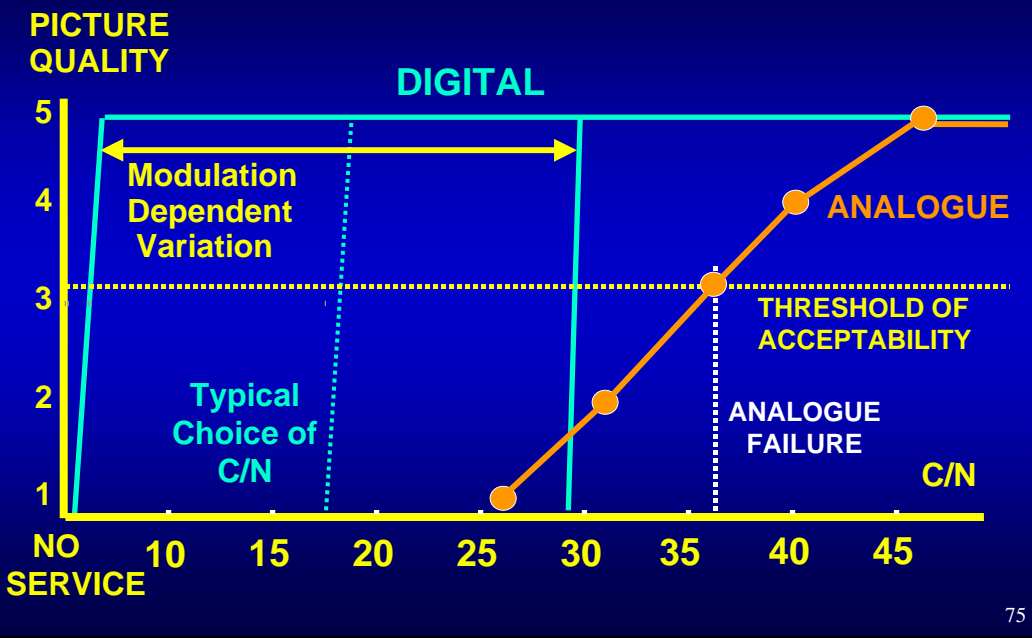
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TV System Failure Characteristic



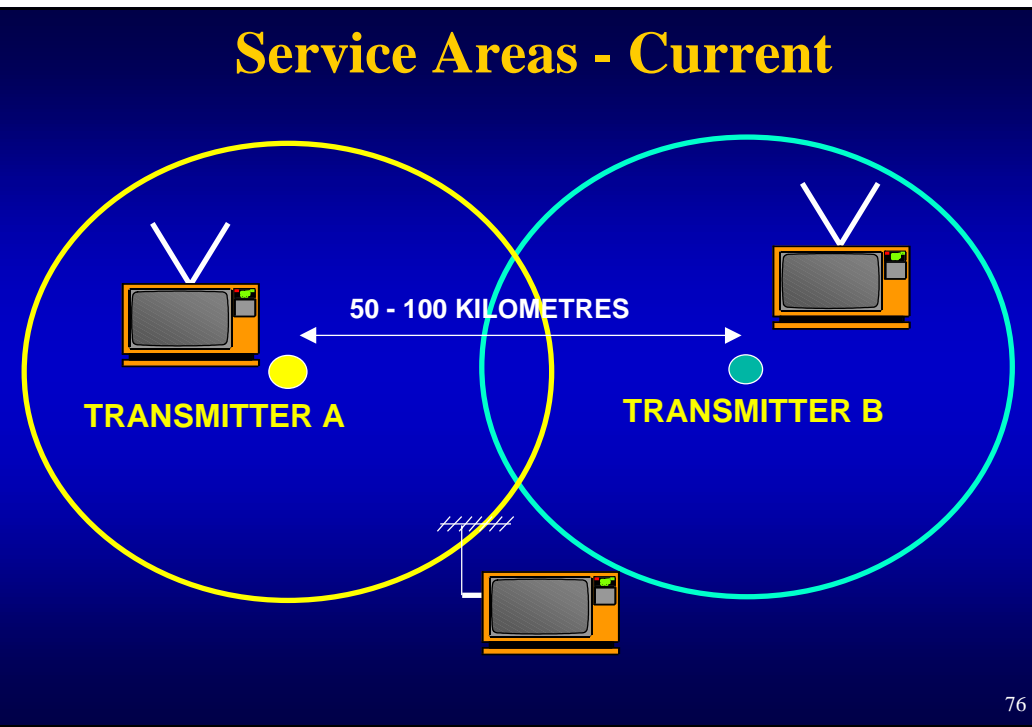
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Service Area Planning



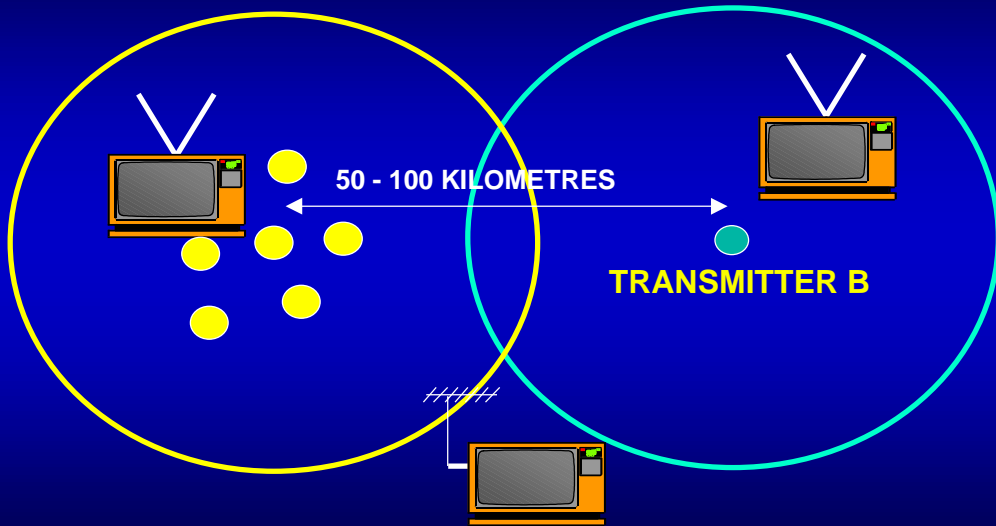
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Service Areas - Current



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Service Areas - SFN

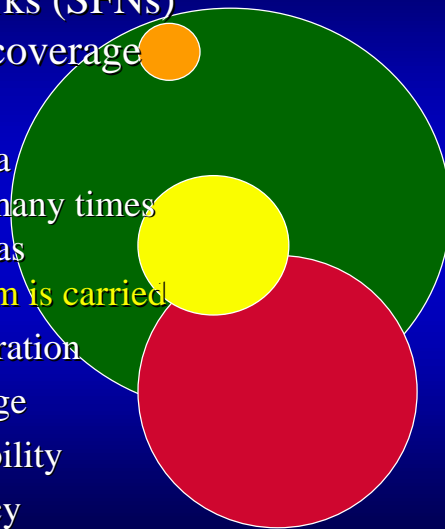


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Digital Provides New Concepts

- Single frequency networks (SFNs) can help solve difficult coverage situations

- ◆ SFNs allow the reuse of a transmission frequency many times in the same area so long as **exactly the same program is carried**
- ◆ Allows lower power operation
- ◆ Better shaping of coverage
- ◆ Improved service availability
- ◆ Better spectrum efficiency



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Analog Canberra Television

Band III	Analog		Analog		9A	10	11	12	
	6	7	8	9					
	Black Mt		Black Mt						
Band IV	Analog		Analog		Analog				
	28	29	30	31	32	33	34	35	
	Black Mt		Black Mt		Black Mt				
Band V	Analog	Analog	Analog	Analog	Analog		Analog		
	53	54	55	56	57	58	59	60	
	Fraser	Tugg Hill	Mt Taylor	Fraser		Mt Taylor	Tugg Hill		
	Analog	Analog		Analog	Analog	Analog	Analog		
	61	62	63	64	65	66	67	68	69
	Mt Taylor	Tugg Hill		Mt Taylor		Tugg Hill	Mt Taylor	Tugg Hill	

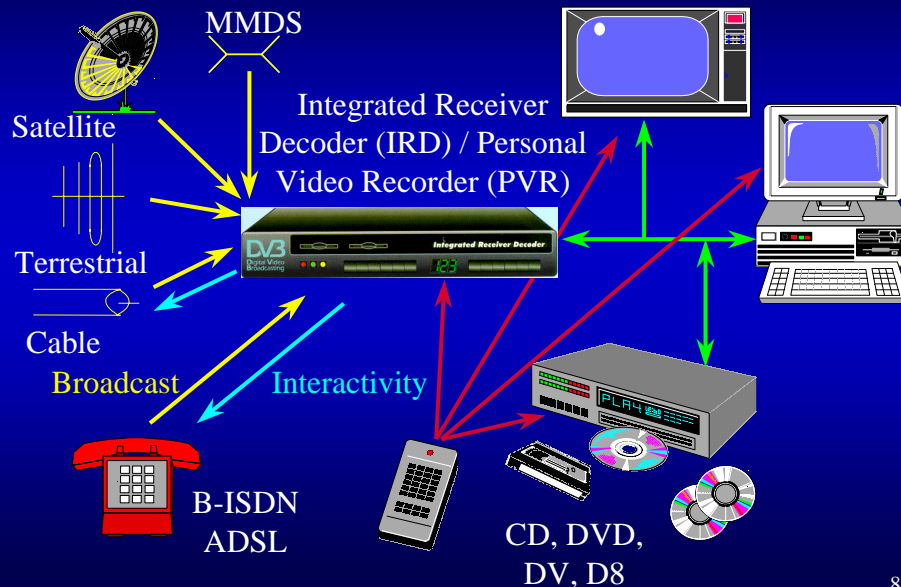
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Digital Canberra Television

Band III	Digital	Analog	Digital	Analog	Digital	Digital		Digital	
	6	7	8	9	9A	10	11	12	
	Black Mt	Black Mt	Black Mt	Black Mt	Black Mt	Black Mt		Black Mt	
Band IV	Analog		Digital	Analog	Analog				
	28	29	30	31	32	33	34	35	
	Black Mt		Black Mt	Black Mt	Black Mt				
Band V	Analog	Analog	Analog	Analog	Analog	Digital SFN	Analog		
	53	54	55	56	57	58	59	60	
	Fraser	Tugg Hill	Mt Taylor	Fraser		Mt Taylor	Tugg Hill Mt Taylor	Tugg Hill	
	Analog	Digital	Analog	Analog	Digital	Analog	Analog	Digital	Analog
	61	62	63	64	65	66	67	68	69
	Mt Taylor	Tugg Hill	Tugg Hill	Mt Taylor	Tugg Hill	Tugg Hill	Mt Taylor	Tugg Hill	Tugg Hill

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A Future Digital System Concept



WebCT

- The Course presentations have been put in WEBCT:
http://teaching.canberra.edu.au/SCRIPT/IS1512/scripts/serve_home
- You will see "MODULE4" when you login this page.
- Open "MODULE4", and you will find two pages called "MATERIAL1" and "MATERIAL2", which are the Acrobat handout versions of the power-point files "uocdtv43w.pdf" and "uocdtv46w.pdf", respectively.

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